Sequence of sounds in GITEC Listening Experiment on "Tone Woods"

1st run-through: 1st vs. 2nd test sound in sound pair

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1. alder / rw - vs. - ash / rw
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- 2. ash / mn vs. alder / mn
- 3. 725Hz+3dB
- 4. ash / mn vs. ash / rw (repeated in presentation #2 in the 3rd run-through)
- 5. x v
- 6. alder / mn vs. alder / rw

2nd run-through: 1st vs. 2nd test sound in sound pair

- 1. alder / rw vs. ash / rw (repeated in presentation #6 in this run-through)
- 2. ash / mn vs. alder / mn
- 3. x y
- 4.1x 2x
- 5. x y
- 6. alder / rw vs. ash / rw (repetition of presentation #1 in this run-through)

3rd run-through: 1st vs. 2nd test sound in sound pair

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1. 2kHz +3dB
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- 2. ash / mn vs. ash / rw (repetition of presentation #4 in the 1st run-through)
- 3 alder / mn vs. alder / rw
- 4. x y
- 5. ash / rw vs. ash / mn
- 6. x y

Explanation:

- **Guitar bodies**: alder = alder body, ash = swamp ash body,
- Guitar necks: mn = one-piece maple neck, rw = maple neck & Brazilian rosewood fretboard).
- "+3dB" = same source sound in sound pair, one filtered with an EQ: +3B @ given frequency
- x y = same guitar, same riff, but played again.
- 1x 2x = same guitar, different riffs.